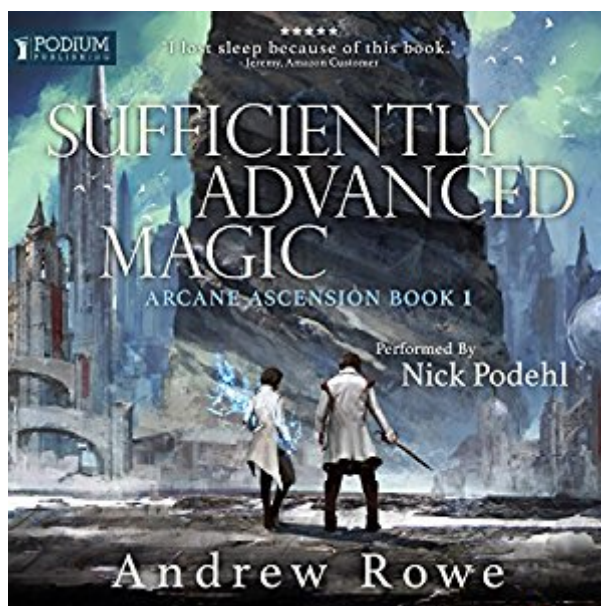


The book was found

Sufficiently Advanced Magic: Arcane Ascension, Book 1



Synopsis

Five years ago Corin Cadence's brother entered the Serpent Spire - a colossal tower with ever-shifting rooms, traps, and monsters. Those who survive the spire's trials return home with an attunement: a mark granting the bearer magical powers. According to legend, those few who reach the top of the tower will be granted a boon by the spire's goddess. He never returned. Now it's Corin's turn. He's headed to the top floor, on a mission to meet the goddess. If he can survive the trials, Corin will earn an attunement, but that won't be sufficient to survive the dangers on the upper levels. For that he's going to need training, allies, and a lot of ingenuity. The journey won't be easy, but Corin won't stop until he gets his brother back.

Book Information

Audible Audio Edition

Listening Length: 21 hours and 58 minutes

Program Type: Audiobook

Version: Unabridged

Publisher: Podium Publishing

Audible.com Release Date: July 4, 2017

Whispersync for Voice: Ready

Language: English

ASIN: B072YXNBJ6

Best Sellers Rank: #9 in Books > Audible Audiobooks > Children's Books > Science Fiction & Fantasy #10 in Books > Audible Audiobooks > Children's Books > Fiction #13 in Books > Audible Audiobooks > Fantasy > Epic

Customer Reviews

I really enjoyed this story, having found it through some LitRPG groups. I'm not sure it's technically LitRPG because it doesn't involve a game although there are a few stats shown, like the amount of mana the character can use. It's more of a typical fantasy story following a young man enrolling in a magic academy. What I liked:- The main character wasn't overpowered, a problem with some books of this type.- The characters were very distinct and in most cases likable.- The magic system was very detailed and explained well. What could be improved:- Some of the dialog, especially between the main character and his sister at the beginning, seemed off. Their banter felt forced to me at times. The MC is portrayed as socially awkward, so I'm not sure if this was intentional, but either way, I feel it could have been better.- There were a number of editing mistakes in the text that were

distracting. Mostly it was extra words showing up in sentences or other places where it seemed like there were words missing. I occasionally had to go back and reread sentences to figure out what was being said. Overall, it was a very good book from beginning to end, and I'm looking forward to reading the next in the series.

I rarely start book series that have less than three written. However once I did start this book I was so captivated I read every second that I had available. Seriously the only bad thing about this book is that you have to wait for the next!!!!

What can I say? This book is completely gripping and fresh! It's an awesome read that you'll be hard pressed to put down!

Very contrived plot. This works well for the first half, because the settings are intentionally artificial (e.g. tests). But for the second half, the contrived plot felt very artificial -- both as to characters acting unnaturally, and as to the combat action.

On the whole: not bad. Not the best I have read but it's a pretty good story on the whole. Qualifies as trash sci-fi which is a good thing.

This book has a wonderful adventure that leaves you with a cliffhanger which makes you want more. Must read. Please

This is an awesome coming of age high fantasy steam punk story. Very unique world and a unique magic system with plenty of world building mystery.

Really enjoyed the book. Easy to read and get into the story. As the title says though, it goes into the theory of magic way deeper than many others. With detailed explanations of history and theory behind how everything works. An intriguing story that keeps you wanting more. I would recommend this book to fantasy lovers.

[Download to continue reading...](#)

Sufficiently Advanced Magic: Arcane Ascension, Book 1 Magic Cards: Magic the Gathering - 33 Killer Tips from a Magic Master! (Magic Cards, Magic the Gathering, Magic Decks, Magic the Gathering Tips, Magic Card Tips, How to Play Magic, Magic) The Ascension Manual: A

Lightworker's Guide to Fifth Dimensional Living (The Ascension Manual Series Book 1) The Woodland Homestead: How to Make Your Land More Productive and Live More Self-Sufficiently in the Woods Ascension's Right Hand *OP (Mage : the Ascension, No 12) Wicca Magic Starter Kit: Candle Magic, Crystal Magic, and Herbal Magic Dead Magic: Secrets and Survivors (Mage the Ascension) White Lies (The Arcane Society, Book 2) Sizzle and Burn (Arcane Society, Book 3) Running Hot (Arcane Society, Book 5) Sizzle and Burn (The Arcane Society, Book 3) Second Sight (Arcane Society Series Book 1) CARD THROUGH HANDKERCHIEF - A Classic Magic Trick with a Borrowed Handkerchief: A Magic Trick Tutorial that explains how a freely chosen playing card passes ... a borrowed hanky (Magic Card Tricks Book 6) Jayne Ann Krentz CD Collection 4: Sizzle and Burn, Running Hot (Arcane Society Series) In Too Deep (Arcane Society Series) White Lies (Arcane Society Series) Fired Up: An Arcane Society Novel (Dreamlight Trilogy) Sizzle and Burn (Arcane Society Series) Running Hot (Arcane Society Series) Dungeons & Dragons Player's Handbook: Arcane, Divine, and Martial Heroes (Roleplaying Game Core Rules)

[Contact Us](#)

[DMCA](#)

[Privacy](#)

[FAQ & Help](#)